



February 20 & 21, 2021

2021 Southridge Shootout Basketball Tournament Release / Roster

TEAM NAME:		High So	chool that Grade Schools	s feed into:		_
Signature of School Offic	ial verifying accuracy	of Grade Sch	ool / High School / Grad	de level representations		
Signature:	Title:		Cell #	Work #	Grade	-
This form must be complet		_	ut, C/O Al Mihajlovits, PO B	ox 9, Huntingburg, IN 47542	prior to any game being	g playe
that exist as a result of their mist Club, Southwest Dubois on behalf of "Southridge Sho our children / guardian may In the event that I/We or my	participation in athletics County School Corporations (Sponsors). I/W sustain as a result of particular children/guardian	c endeavors offor ation, their own Ve do hereby aga articipation in So n (Participants) s	ered or hosted by Southridgers, agents, employees, of gree to save, hold harmless outhridge Shootout.	paralysis and/or death (Risks) or ge Shootout, The Tournament ficers, volunteers, and other in and indemnify Sponsors for a per illness which requires immenent to Participants by Sponso	Director, the Huntingbundividuals or entities op ny claims or Risks that w	urg Op peratir we or t, I/We
grade school feeds into is ac different schools that feed ir by the Tournament Director	below information regularized. We understand to different High School. In the event it is determined by the strength of the st	arding the graded that Southridge ols. I/We undermined that the outhridge Shoot	e and grade school the play ge Shootout is a "School To rstand that grade level and below information is not a out and be removed from t	ver is enrolled in and the above burney"; not an AAU or all-state grade school confirmation materials are understand that the tourney; with no refunds.	or tourney for players froust be available upon re t our team and each ind	om equest dividua
Player N	ames	Grade	School Enrolled In	Parent / Guardian	Signature D	ate
1)						
2)						
3)						
4)						
5)						
6)						
7)						
8)						
9)						
10)						
Coach name:	email		Cell #	Home #	±	